# **WORKING DRAFT**

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### **Foreword**

- 1 ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and nongovernmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.
- 2 International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.
- 3 The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.
- 4 Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.
- 5 ISO/IEC TR 29113:2010(E) was prepared by Joint Technical Committee ISO/IEC/JTC1, Information technology, Subcommittee SC22, Programming languages, their environments and system software interfaces.
- 6 This technical report specifies an enhancement of the C interoperability facilities of the programming language Fortran. Fortran is specified by the International Standard ISO/IEC 1539-1:2010.
- 7 It is the intention of ISO/IEC JTC1/SC22/WG5 that the semantics and syntax specified by this technical report be included in the next revision of the Fortran International Standard without change unless experience in the implementation and use of this feature identifies errors that need to be corrected, or changes are needed to achieve proper integration, in which case every reasonable effort will be made to minimize the impact of such changes on existing implementations.

iv Foreword

### Introduction

### Technical Report on Further Interoperability of Fortran with C

- 1 The system for interoperability between the C language, as standardized by ISO/IEC 9899:1999, and Fortran, as standardized by ISO/IEC 1539-1:2010, provides for interoperability of procedure interfaces with arguments that are non-optional scalars, explicit shape arrays, or assumed size arrays. These are the cases where the Fortran and C data concepts directly correspond. Interoperability is not provided for important cases where there is not a direct correspondence between C and Fortran.
- 2 The existing system for interoperability does not provide for interoperability of interfaces with Fortran dummy arguments that are assumed-shape arrays, or dummy arguments with the Fortran allocatable, pointer, or optional attributes. As a consequence, a significant class of Fortran subprograms are not portably accessible from C, limiting the usefulness of the facility.
- 3 The existing system also does not provide for interoperability with C prototypes that have formal parameters declared (void \*). The class of such C functions includes widely used library functions that involve copying blocks of data, such as those in the MPI library.
- 4 ISO/IEC TR 29113 extends the facility of Fortran for interoperating with C to provide for interoperability of procedure interfaces that specify assumed shape dummy arguments, or dummy arguments with the allocatable, pointer, or optional attributes. New Fortran concepts of assumed-type and assumed-rank are provided to facilitate interoperability of procedure interfaces with C prototypes with formal parameters declared (void \*). An intrinsic function, RANK, is specified to obtain the rank of an assumed-rank variable.
- 5 The facility specified in ISO/IEC TR 29113 is a compatible extension of Fortran as standardized by ISO/IEC 1539-1:2010. It does not require that any changes be made to the C language as standardized by ISO/IEC 9899:1999.
- 6 ISO/IEC TR 29113 is organized in 5 clauses:

Overview Clause 1
Data attributes Clause 2
Procedure interfaces Clause 3
Intrinsic procedure Clause 4
Interoperability with C Clause 5

7 It also contains the following nonnormative material:

Extended notes A
Index B

### 1 Technical Report — Further Interoperability of Fortran with

<sub>2</sub> C —

### 1 Overview

### 4 1.1 Scope

- 5 1 ISO/IEC TR 29113 specifies the form and establishes the interpretation of facilities that extend the Fortran lan-
- 6 guage defined by ISO/IEC 1539-1:2010. The purpose of ISO/IEC TR 29113 is to promote portability, reliability,
- 7 maintainability and efficient excution of programs containing parts written in Fortran and parts written in C for
- 8 use on a variety of computing systems.

#### 1.2 Normative references

- 10 1 The following referenced standards are indispensable for the application of this document.
- 11 2 ISO/IEC 1539-1:2010, Information technology—Programming languages—Fortran
- 12 3 ISO/IEC 9899:1999, Information technology—Programming languages—C

#### 1.3 Terms and definitions

- 14 1 For the purposes of this document, the following terms and definitions apply. Terms not defined in ISO/IEC TR 29113 are to be interpreted according to ISO/IEC 1539-1:2010.
- 16 1 **1.3.1**

13

- 17 assumed-rank object
- dummy variable whose rank is assumed from its effective argument
- 19 1 **1.3.2**
- 20 assumed-type object
- 21 dummy variable whose type and type parameters are assumed from its effective argument
- 22 1 **1.3.3**

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- 23 C descriptor
- struct of type CFI\_cdesc\_t

#### **NOTE 1.1**

C descriptors are used by the processor to describe an object that is assumed-shape, assumed-rank, allocatable, or a data pointer.

### 1.4 Compatibility

#### 1.4.1 New intrinsic procedures

- 27 1 ISO/IEC TR 29113 defines intrinsic procedures in addition to those specified in ISO/IEC 1539-1:2010. Therefore,
- a Fortran program conforming to ISO/IEC 1539-1:2010 might have a different interpretation under ISO/IEC TR
- 29 29113 if it invokes an external procedure having the same name as one of the new intrinsic procedures, unless
- that procedure is specified to have the EXTERNAL attribute.

- 1 1.4.2 Fortran 2008 compatibility
- $2\,$   $\,$  1  $\,$  ISO/IEC TR 29113 is an upwardly compatible extension to ISO/IEC 1539-1:2010.

### 2 Data Attributes

### 2.1 Assumed-type objects

- 3 1 An assumed-type object is a dummy variable with no declared type and whose dynamic type and type parameters
- 4 are assumed from its effective argument. An assumed-type object is declared with a *declaration-type-spec* of
- 5 TYPE (\*).

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- 6 C201 An assumed-type entity shall be a dummy variable.
- 7 C202 An assumed-type variable shall not have the CODIMENSION or VALUE attribute.
- 8 2 An assumed-type variable may appear only as a dummy argument, an actual argument associated with a dummy
- 9 argument that is assumed-type, or the first argument to the intrinsic and intrinsic module function ALLOCATED,
  - ASSOCIATED, IS\_CONTIGUOUS, LBOUND, PRESENT, RANK, SHAPE, SIZE, UBOUND, or C\_LOC.

### 2.2 Assumed-rank objects

- 12 1 An assumed-rank object is a dummy variable whose rank is assumed from its effective argument. An assumed-rank object is declared with an *array-spec* that is an *assumed-rank-spec*.
- 14 R201 assumed-rank-spec is .
- 15 C203 An assumed-rank entity shall be a dummy variable.
- 16 C204 An assumed-rank variable shall not have the CODIMENSION or VALUE attribute.
- 17 2 An assumed-rank variable may appear only as a dummy argument, an actual argument associated with a dummy
- argument that is assumed-rank, the argument of the C\_LOC function in the ISO\_C\_BINDING intrinsic module,
- or the first argument in a reference to an intrinsic inquiry function. The RANK inquiry intrinsic may be used to
- 20 inquire about the rank of an array.
- 21 3 The rank of an assumed-rank object may be zero.

#### 2.3 OPTIONAL attribute

- 1 The OPTIONAL attribute may be specified for a dummy argument in a procedure interface that has the BIND attribute.
- C205 A dummy argument that has the OPTIONAL attribute and is declared in an interface that is specified with a *proc-language-binding-spec* shall not have the VALUE attribute.

### 3 Procedures

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### 2 3.1 Characteristics of dummy data objects

1 Whether the type or rank of a dummy data object is assumed is a characteristic of the dummy data object.

### 3.2 Explicit interface

1 A procedure shall have an explicit interface if it is referenced and the procedure has a dummy argument that is assumed-type or assumed-rank.

### 3.3 Argument association

- 1 An assumed-rank dummy argument may correspond to an actual argument of any rank. If the actual argument is scalar, the dummy argument has rank zero and the shape and bounds are arrays of zero size. If the actual argument is an array, the bounds of the dummy argument are assumed from the actual argument.
- 2 An assumed-type dummy argument is type and kind compatible with a nonpolymorphic actual data argument of any declared type.

#### **NOTE 3.1**

Because the type and type parameters of an assumed-type dummy argument are assumed from its effective argument, two such arguments are not distinguishable based on type for purposes of generic resolution. Similarly, the rank of arguments cannot be used for generic resolution if the dummy argument is assumed-rank.

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## 4 Intrinsic procedure

### 4.1 Specification of the standard intrinsic procedure

#### **4.1.1 General**

- 1 Detailed specification of the RANK generic intrinsic procedure is provided in 4.1.1. The types and type para-
- 5 meters of the RANK intrinsic procedure argument and function result are determined by this specification. The
- 6 "Argument" paragraph specifies requirements on the actual arguments of the procedure. The RANK intrinsic
- 7 function is a pure function.

### 8 4.1.2 RANK (A)

- 9 1 **Description.** Rank of a data object.
- 10 2 Class. Inquiry function.
- 11 3 Arguments.
- 12 A shall be a scalar or array of any type.
- 4 Result Characteristics. Default integer scalar.
- 5 Result Value. The result is the rank of A.
- 15 6 **Example.** For an array X declared REAL :: X(:,:,:), RANK(X) is 3.

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## 5 Interoperability with C

### 5.1 C descriptors

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- 1 A C descriptor is a struct of type CFLcdesc\_t. The C descriptor along with library functions with standard prototypes provide the means for describing an assumed-shape, assumed-rank, allocatable, or data pointer object within a C function. This struct is defined in the file ISO\_Fortran\_binding.h.
- 5.2 ISO\_Fortran\_binding.h

### 5.2.1 Summary of contents

- The ISO\_Fortran\_binding.h file contains the definitions of the C structs CFI\_cdesc\_t, CFI\_dim\_t, and CFI\_bounds\_t, macro definitions that expand to integer constants with type int, and C prototypes for the C functions CFI\_allocate, CFI\_deallocate, CFI\_is\_contiguous, CFI\_bounds\_to\_cdesc, and CFI\_cdesc\_to\_bounds. The contents
- of ISO\_Fortran\_binding.h can be used by a C function to interpret a C descriptor and allocate and deallocate
- objects represented by a C descriptor. These provide a means to specify a C prototype that interoperates with a
- Fortran interface that has allocatable, data pointer, assumed-rank, or assumed-shape dummy arguments.
- Multiple inclusion of ISO\_Fortran\_binding.h within a translation unit shall have no effect, other than line numbers,
   different from just the first inclusion.
- 3 No names other than those specified shall be placed in the global namespace by inclusion of the file ISO\_Fortran\_binding.h.

#### 18 5.2.2 CFI\_cdesc\_t

- 19 1 CFI\_cdesc\_t is a named struct type defined by a typedef. It shall contain at least the following members in any order:
- void \* base\_addr; If the object is an unallocated allocatable or a pointer that is disassociated, the value is

  NULL. If the object has zero size, the value is processor-dependent. Otherwise, the value is the base
  address of the object being described. The base address of a scalar is its C address. The base address of
  an array is the C address of the element for which each subscript has the value of the corresponding lower
  bound.
  - size\_t elem\_len; equal to the sizeof() of an element of the object being described
- int rank; equal to the number of dimensions of the object being described. If the object is a scalar, the value is zero.
- int type; equal to the identifier for the type of the object. Each interoperable intrinsic C type has an identifier.

  The identifier for interoperable structures has a different value from any of the identifiers for intrinsic types.

  Macros and the corresponding values for the identifiers are supplied in the ISO\_Fortran\_binding.h file.
- int attribute; equal to the value of an attribute code that indicates whether the object being described is a
  data pointer, allocatable, or assumed-shape. Macros and the corresponding values for the attribute codes
  are supplied in the ISO\_Fortran\_binding.h file.
- int state; has the value 1 if the object is an allocated allocatable, an associated pointer, or assumed-shape, and 0 otherwise.

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CFI\_dim\_t dim[CFI\_MAX\_RANK]; Each element of the array contains the lower bound, extent, and stride multiplier information for the corresponding dimension of the object. CFI\_MAX\_RANK is a macro defined in the file ISO\_Fortran\_binding.h. The number of elements actually used is equal to the rank of the object. 3 This member is not used if the object is a scalar.

#### 5.2.3 CFI\_dim\_t

- 1 CFI\_dim\_t is a named struct type defined by a typedef. It is used to represent lower bound, extent, and stride 6 multiplier information for one dimension of an array. It is defined in the file ISO\_Fortran\_binding.h, and contains 7 8 at least the following members in any order:
- size\_t lower\_bound; equal to the value of the lower bound of an array for a specified dimension. 9
- size\_t extent; equal to the number of elements of an array along a specified dimension. 10
- size t sm; equal to the stride multiplier for a dimension. The value is the distance in bytes between the begin-11 nings of successive elements of the array along a specified dimension. 12

#### 5.2.4 CFI\_bounds\_t 13

- CFI\_bounds\_t is a named struct type defined by a typedef. It is used to represent bounds and stride information 14 for one dimension of an array. It is defined in the file ISO\_Fortran\_binding.h, and contains at least the following 15 members in any order: 16
- 17 size\_t lower\_bound; equal to the value of the lower bound of an array for a specified dimension.
- size\_t upper\_bound; equal to the value of the upper bound of an array for a specified dimension. 18
- 19 size\_t stride; equal to the difference between the subscript values of consecutive elements of an array along a specified dimension. 20

#### 5.2.5 **Macros** 21

- 1 The following macros are defined in ISO\_Fortran\_binding.h. Each evaluates to an integer constant expression. 22
- CFLMAX\_RANK a value equal to the largest rank supported. The value shall be greater than or equal to 15. 23
- 24 3 The macros in Table 5.1 are for use as attribute codes. The values shall be nonnegative and distinct.

Table 5.1: Macros specifying attribute codes

Macro	Code	
CFI_attribute_assumed	assumed-shape array	
CFI_attribute_allocatable	allocatable object	
CFI_attribute_pointer	pointer	

The macros in Table 5.2 are for use as type specifiers. The value for CFI\_type\_struct shall be distinct from all the other type specifiers. If an intrinsic C type is not interoperable with a Fortran type and kind supported by the companion processor, its macro shall evaluate to a negative value. Otherwise, the value for an intrinsic type shall be positive.

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Table 5.2: Macros specifying type codes

Macro	C Type		
CFI_type_struct	interoperable struct		
CFI_type_signed_char	signed char		
CFI_type_short	short		
CFI_type_int	int		
CFI_type_long	long		
CFI_type_long_long	long long		
CFI_type_size_t	size_t		
CFI_type_int8_t	int8_t		
$CFI_{type\_int16\_t}$	int16_t		
$CFI_{type\_int32\_t}$	$int32_t$		
$CFI_{type\_int64\_t}$	$int64_t$		
$CFI\_type\_int\_least8\_t$	$least8_t$		
$CFI_type_int_least16_t$	$least16_t$		
$CFI\_type\_int\_least32\_t$	$least32_t$		
$CFI\_type\_int\_least64\_t$	$least64_t$		
$CFI\_type\_int\_fast8\_t$	fast8_t		
$CFI\_type\_int\_fast16\_t$	$fast16_t$		
$CFI\_type\_int\_fast32\_t$	$fast32_t$		
$CFI\_type\_int\_fast64\_t$	$fast64_t$		
$CFI\_type\_intmax\_t$	$intmax_t$		
$CFI\_type\_intptr\_t$	$intptr\_t$		
CFI_type_float	float		
$CFI_{type\_double}$	double		
$CFI_{type\_long\_double}$	long double		
$CFI\_type\_float\_Complex$	float Complex		
$CFI_type_double_Complex$	double Complex		
CFI_type_long_double_Complex	long double Complex		
CFI_type_Bool	Bool		
$CFI_{type\_char}$	char		
$CFI_type_cptr$	void *		
$CFI_type_cfunptr$	pointer to a function		

#### NOTE 5.1

The specifiers for two intrinsic types may have the same value. For example, CFI\_type\_int and CFI\_type\_int32\_t might have the same value.

#### 5.2.6 Functions

#### 2 **5.2.6.1 General**

- 1 Eight functions are provided for use in C functions. These functions and the structure of the C descriptor provide the C program with the capability to interact with Fortran procedures that have allocatable, data pointer,
- 5 assumed-rank, or assumed-shape arguments.
- Within a C function, allocatable objects shall be allocated or deallocated only through execution of the CFLallocate and CFL-deallocate functions. Pointer objects may become associated with a target by execution of the CFL-allocate function.
- 9 3 Each function returns an int value. If an error occurs during execution of the function the returned value is 10 nonzero; otherwise zero is returned. Errors might occur because values supplied in an argument are invalid for 11 that function, or a memory allocation failed. Which errors are detected and the corresponding return values are 12 processor dependent. Prototypes for these functions are provided in the ISO\_Fortran\_binding.h file as follows:

#### 5.2.6.2 int CFI\_allocate ( CFI\_cdesc\_t \*, const CFI\_bounds\_t bounds[] );

- 2 1 Description. CFL allocate allocates memory for an object using the same mechanism as the Fortran ALLOCATE
- 3 statement. On entry, the base address in the C descriptor shall be NULL. The C descriptor shall be for an
- 4 unallocated allocatable or disassociated pointer data object. The supplied bounds override any current dimension
- information in the descriptor. The number of elements in the bounds array shall be greater than or equal to the
- 6 rank specified in the desriptor. The stride values are ignored and assumed to be one. The C descriptor is updated
- 7 by this function.

#### 5.2.6.3 int CFI\_deallocate ( CFI\_cdesc\_t \* );

- 9 1 Description. CFL deallocate deallocates memory for an object that was allocated using the same mechanism
- as the Fortran ALLOCATE statement. It uses the same mechanism as the Fortran DEALLOCATE statement.
- On entry, the base address in the C descriptor shall not be NULL. The C descriptor shall be for an allocated
- allocatable object, or a pointer associated with a target that was allocated using CFL-allocate or the Fortran
- ALLOCATE statement. The C descriptor is updated by this function.

#### 5.2.6.4 int CFI\_is\_contiguous ( const CFI\_cdesc\_t \*, \_Bool \* result);

- 15 1 Description. CFI\_is\_contiguous defines result as true if the object described by the C descriptor is contiguous
- in memory, and false otherwise. If the object is allocatable it shall be allocated. If it is a pointer it shall be
- 17 associated.

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#### 5.2.6.5 int CFI\_bounds\_to\_cdesc ( const CFI\_bounds\_t bounds[], CFI\_cdesc\_t \* );

- 19 1 Description. CFI\_bounds\_to\_cdesc computes a set of extent and stride multiplier values in a C descriptor given
- a corresponding set of lower bound, upper bound, and stride values in the bounds array. The number of elements
- in the bounds array shall be greater than or equal to the rank specified in the descriptor. The lower bounds in
- the C descriptor become those in the input bounds array. Since computation of stride multipliers requires the
- element size, the whole C descriptor is used as one of the arguments.

#### 5.2.6.6 int CFI\_cdesc\_to\_bounds ( const CFI\_cdesc\_t \*, CFI\_bounds\_t bounds[] );

- 25 1 Description. CFL\_cdesc\_to\_bounds computes a set of upper bound and stride values based on the extent and
- stride multiplier values in a C descriptor. The number of elements in the bounds array shall be equal to or greater
- than the rank specified in the descriptor. The lower bounds in the bounds array become those in the input C
- descriptor. Since computation of strides from stride multipliers requires the element size, the whole C descriptor
- is used as one of the arguments.

#### 5.2.7 Restrictions on the use of C descriptors

- 31 1 The base address in the C descriptor for a data pointer may be modified by assignment. The base address in
- 32 the C descriptor for an allocatable object may be initialized to NULL and its value shall be modified only by the
- 33 CFI\_allocate or CFI\_deallocate functions.
- 2 It is possible for a C function to acquire memory through a function such as malloc and associate that memory
- 35 with a data pointer in a C descriptor. A C descriptor associated with such memory shall not be supplied as an
- 36 argument to CFL deallocate and a corresponding dummy argument in a called Fortran procedure shall not be
- 37 specified in a context that would cause the dummy argument to be deallocated. The memory may be released
- 38 by reference to the free library function in a C function.

#### 5.2.8 Interoperability of procedures and procedure interfaces

- 40 1 A Fortran procedure is **interoperable** if it has the BIND attribute, that is, if its interface is specified with a 41 proc-language-binding-spec.
- 42 A Fortran procedure interface is interoperable with a C function prototype if

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- (1) the interface has the BIND attribute,
- (2) either
  - (a) the interface describes a function whose result variable is a scalar that is interoperable with the result of the prototype or
  - (b) the interface describes a subroutine and the prototype has a result type of void,
- (3) the number of dummy arguments of the interface is equal to the number of formal parameters of the prototype,
- (4) the prototype does not have variable arguments as denoted by the ellipsis (...),
- (5) any dummy argument with the VALUE attribute is interoperable with the corresponding formal parameter of the prototype, and
- (6) any dummy argument without the VALUE attribute corresponds to a formal parameter of the prototype that is of a pointer type, and either
  - (a) the dummy argument is interoperable with an entity of the referenced type (C International Standard, 6.2.5, 7.17, and 7.18.1) of the formal parameter,
  - (b) the dummy argument is allocatable, assumed-shape, assumed-rank, or a pointer, and corresponds to a formal parameter of the prototype that is a pointer to CFI\_cdesc\_t, or
  - (c) the dummy argument is assumed-type and not allocatable, assumed-shape, assumed-rank, or a pointer, and corresponds to a formal parameter of the prototype that is a pointer to void.
- 3 If a dummy argument in an interoperable interface is allocatable, assumed-shape, assumed-rank, or a pointer, the corresponding formal parameter is interpreted as a pointer to a C descriptor for the effective argument in a reference to the procedure. The C descriptor shall describe an object of interoperable type and type parameters with the same characteristics as the effective argument.
- 4 An absent actual argument in a reference to an interoperable procedure is indicated by a correpsonding formal parameter with the value NULL.

### Annex A

2 (Informative)

### **Extended notes**

#### A.1 Clause 2 notes

#### A.1.1 Using assumed-type dummy arguments

Example of TYPE (\*) for an abstracted message passing routine with two arguments.

1 The first argument is a data buffer of type (void \*) and the second is an integer indicating the size of the buffer to be transferred. The generic interface allows for both 4 and 8 byte integers for the buffer size, as a solution to the "-i8" compiler switch problem.

```
void EXAMPLE_send ( void * buffer, int n);
```

2 In C:

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3 In the Fortran module:

```
interface EXAMPLE_send
13
14
              subroutine EXAMPLE_send (buffer, n) bind(c,name="EXAMPLE_send")
                 type(*),dimension(*) :: buffer
15
                 integer(c_int), value :: n
16
              end subroutine EXAMPLE_send
17
              module procedure EXAMPLE_send_i8
18
           end interface EXAMPLE_send
19
20
21
22
           subroutine EXAMPLE_send_i8 (buffer, n)
23
              type(*),dimension(*) :: buffer
24
              integer(selected_int_kind(17)) :: n
25
26
              call EXAMPLE_send(buffer, int(n,c_int))
           end subroutine EXAMPLE_send_i8
27
```

#### A.1.2 General association with a void \* C parameter

29 Example of assumed-type and assumed-rank for an abstracted EXAMPLE\_send routine.

```
1 In C:
30
31
           void EXAMPLE_send_abstract ( void * buffer, int n);
            void EXAMPLE_send_abstract_new ( void * buffer_desc);
32
     2 In the Fortran MPI module:
33
           interface EXAMPLE_send_abstract
34
              subroutine EXAMPLE_send_old (buffer, n) bind(c,name="EXAMPLE_send_abstract")
35
36
                 type(*), dimension(*) :: buffer ! Passed by simple address
37
                 integer(c_int), value :: n
```

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```
1
             end subroutine
2
             subroutine EXAMPLE_send_new (buffer) bind(c,name="EXAMPLE_send_abstract_new")
3
                 type(*), dimension(..), contiguous :: buffer
4
                    ! Passed by descriptor including the shape and type
              end subroutine
5
6
          end interface
7
          real :: x(100), y(10,10)
8
9
          ! These will invoke EXAMPLE_send_old
10
          call EXAMPLE_send_abstract(x,c_sizeof(x)) ! Passed by address
11
          call EXAMPLE_send_abstract(y,c_sizeof(y)) ! Sequence association
12
          call EXAMPLE_send_abstract(y(:,1),size(y,dim=1)*c_sizeof(y(1,1)) ! Pass first column of y
13
          call EXAMPLE_send_abstract(y(1,5),size(y,dim=1)*c_sizeof(y(1,1)) ! Pass fifth column of y
14
15
          ! These will invoke EXAMPLE_send_new
16
17
          call EXAMPLE_send_abstract(x) ! Pass a rank-1 descriptor
          call EXAMPLE_send_abstract(y) ! Pass a rank-2 descriptor
18
19
          call EXAMPLE_send_abstract(y(:,1)) ! Passed by descriptor without copy
20
          call EXAMPLE_send_abstract(y(1,5)) ! Pass a rank-0 descriptor
```

### A.1.3 Casting TYPE (\*) in Fortran

Example of how to gain access to a TYPE (\*) argument

1 It is possible to "cast" a TYPE (\*) object to a usable type, exactly as is done for void \* objects in C. For example, this code fragment casts a block of memory to be used as an integer array.

```
subroutine process(block, nbytes)
25
26
              type(*), target :: block(*)
              integer, intent(in) :: nbytes ! Number of bytes in block(*)
27
28
              integer :: nelems
29
              integer, pointer :: usable(:)
30
31
32
              nelems=nbytes/(bit_size(usable)/8)
              call c_f_pointer (c_loc(block), usable, [nelems] )
33
              usable=0 ! Instead of the disallowed block=0
34
           end subroutine
35
```

#### A.1.4 Simplifying interfaces for arbitrary rank procedures

#### Example of assumed-rank usage in Fortran

- Assumed-rank variables are not restricted to be assumed-type. For example, many of the IEEE intrinsic procedures in Clause 14 of ISO/IEC 1539-1:2010 could be written using an assumed-rank dummy argument instead of writing 16 separate specific routines, one for each possible rank.
  - 2 An example of an assumed-rank dummy argument for the specific procedures for the IEEE\_SUPPORT\_DIVIDE function.

```
interface ieee_support_divide

module procedure ieee_support_divide_noarg

module procedure ieee_support_divide_onearg_r4

module procedure ieee_support_divide_onearg_r8

end interface ieee_support_divide
```

```
1
2
           . . .
3
4
          logical function ieee_support_divide_noarg ()
              ieee_support_divide_noarg = .true.
5
          end function ieee_support_divide_onearg_r4
6
7
8
          logical function ieee_support_divide_onearg_r4 (x)
9
              real(4),dimension(..) :: x
              ieee_support_divide_onearg_r4 = .true.
10
11
          end function ieee_support_divide_onearg_r4
12
13
          logical function ieee_support_divide_onearg_r8 (x)
              real(8),dimension(..) :: x
14
15
               ieee_support_divide_onearg_r8 = .true.
          end function ieee_support_divide_onearg_r8
16
```

#### A.2 Clause 5 notes

17

18

1 NOTE: Do we want to add examples here?

### Annex B

(Informative)

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In this annex, entries in *italics* denote BNF terms, and page numbers in **bold face** denote primary text or definitions.

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