

Subject: Internal subprograms as actual arguments and procedure pointer targets  
From: Van Snyder  
Reference: 03-258r1, section 1.7

1 **1 Number**

2 TBD

3 **2 Title**

4 Internal subprograms as actual arguments and procedure pointer targets.

5 **3 Submitted By**

6 J3

7 **4 Status**

8 For consideration.

9 **5 Basic Functionality**

10 Allow internal subprograms as actual arguments and procedure pointer targets.

11 **6 Rationale**

12 In many cases where one uses a subprogram as an actual argument, it needs access to entities of which  
13 the procedure to which it is passed is unaware. If the actual argument were an internal subprogram, it  
14 could access these extra entities by host association.

15 If the 2003 standard does not require the TARGET attribute for a nonpointer dummy procedure that is  
16 a procedure pointer target, we cannot simultaneously allow internal procedures to be actual arguments  
17 and prohibit them to be procedure pointer targets.

18 **7 Estimated Impact**

19 Small. Minor changes necessary in Sections 7, 12 and 16, and Annex C.

20 **8 Detailed Specification**

21 **8.1 Allow an internal subprogram to be an actual argument**

22 There are two possibilities concerning the host of the internal subprogram:

- 23 • Allow the host of the internal subprogram to be recursive. Make it clear that accesses by host  
24 association from the internal subprogram to entities of its host are accesses to entities in the  
25 instance of its host as of the instant the internal subprogram was used as an actual argument, not  
26 to entities in the instance of its host as of the instant the internal subprogram is invoked.

27 If the internal procedure cannot be passed to a recursive invocation of its host (which can sometimes  
28 be verified by analyzing the host’s dummy arguments) there can be no difference between these  
29 instances. Nonetheless, there can still be more than one instance of the host. Therefore, procedure  
30 arguments would need to have the extra overhead of a pointer to the appropriate instance of the  
31 host of the actual argument — even if the host is nonrecursive, because the called procedure cannot  
32 efficiently know whether the host of an actual argument associated with a dummy procedure is  
33 recursive. Since a procedure that invokes a dummy procedure cannot efficiently know whether the  
34 associated actual procedure is or is not an internal procedure, there is extra overhead associated

1 with every procedure reference by way of a dummy procedure. Since a procedure cannot efficiently  
2 know whether it is invoked by way of a dummy procedure, there is extra overhead associated with  
3 every procedure reference — even those having nothing to do with internal subprograms or dummy  
4 procedures.

5 There is also extra overhead at every reference from an internal subprogram to its host by host  
6 association if the host is recursive: It needs to know to which instance of its host it is referring. Since  
7 the internal procedure cannot know whether it is being invoked directly or by way of a dummy  
8 procedure, the specification of the instance of the host needs to be provided by the procedure  
9 invocation, not by some other data structure (else one could get the wrong instance).

- 10 • Require that the host of the internal subprogram is not recursive. In this case, there can only be  
11 one instance of the procedure defined by the host subprogram, so a pointer to the instance does  
12 not need to accompany the argument. This restriction could later be relaxed.

### 13 8.2 Allow an internal subprogram to be a procedure pointer target

14 Similar considerations regarding recursive hosts apply. It is unavoidable that the same restriction applies  
15 to internal subprograms used as procedure pointer targets and used as actual arguments: A procedure  
16 that has a dummy procedure cannot efficiently know whether the actual argument is an internal proce-  
17 dure or a procedure pointer associated with an internal procedure, and an internal subprogram cannot  
18 efficiently know whether it is invoked directly, by way of a procedure pointer, or by way of a dummy  
19 procedure.

20 If internal subprograms of recursive hosts are allowed to be procedure pointers, make it clear that the  
21 instance of the host to which accesses from the internal subprogram to that host by host association  
22 refer, when it is invoked by way of the pointer, is the instance as of the instant the procedure was  
23 associated with the pointer, not the instance as of the instant the internal subprogram is invoked via  
24 the pointer.

25 Make sure that procedure pointers associated with an internal subprogram become undefined when the  
26 instance of the procedure defined by its host subprogram that was in existence at the instant the pointer  
27 association was established ceases to exist.

## 28 9 History